Unique Sports Academy --- These policies and procedures could be altered if the governing bodies we abide by make changes.

Video Instruction for Athletes Gym Entrance Will be Released and disbursed via email and Instagram before the gym enters Stage 2.

## Phase 1 (June 1, 2020) Outdoor and Zoom Activities Only Outdoor Training - Restricted Conditions

and Numbers.

## Phase 2 (Date TBD) Inside of Gym and Zoom Activities (Restricted) Restricted Number of Athletes per Training Time.

Phase 3 (Date TBD)	
Inside of Gym and Possible	
Zoom Training	
Possible loosening of number of	
clientele allowed in the gym.	

Emoloyee Guidelines	<ul> <li>Employees will follow illness policy including 48 hour wellness standard, temperature check upon entering and continual sanitizing of hands prior to, between and after classes.</li> <li>Employees will have limited direct contact with athletes. Spots will be safety spots only at this time.</li> <li>Staff will be trained and prepared on procedures.</li> <li>Employees will adhere to all CDC and government policies set forth by Maryland Department of Health. In addition, the gym will follow guidelines set forth by USAG and USASF.</li> </ul>
Facility Preparation	<ul> <li>Employees are on site to disinfect and sanitize in preparation for opening and in-between and after classes.</li> <li>All surface areas will be disinfected/sanitized multiple times daily.</li> <li>Hand Sanitizer Stations will be set up in multiple areas throughout the gym.</li> <li>No seating will be available in the Lobby or Loft area.</li> <li>Drinking fountains are covered and will not be available; personal water bottles are strongly recommended. Water Bottles will be available for purchase at the Snack Bar. The Snack Bar will work in a limited capacity for the first month of re-opening.</li> <li>Pits have been cleaned and disinfected, but class usage will be limited.</li> </ul>
Entering the Building / Prior to Class	<ul> <li>Drop off/pick up will be put in place. Separate entrances and exits; due to rules put forth by the State of MD we have to lower our numbers inside the gym. It is safest to limit traffic therefore we will be provide a video set up for parent viewing. Details to Follow.</li> <li>Athletes with illness symptoms are to remain home.</li> <li>Anyone entering the building will be required to give door staff members their full name and contact information, wear a mask, sanitize hands &amp; shoes and have their temperature taken.</li> <li>Athletes will be asked to place their personal bag in a day locker (items in their bags must stay in their bags).</li> <li>Athletes who appear ill or who complain of illness will be sent home.</li> <li>Staff will sanitize equipment, entrance &amp; exit points, bathrooms and lockers.</li> <li>Athletes should use the restroom at home and try to minimize this use at the gym.</li> </ul>
During Class	<ul> <li>Students will sanitize hands after every rotation and wash hands after using the restroom.</li> <li>Lessons will be modified to omit partner activities.</li> <li>Lessons will be modified to limit the use of props. Props will be sanitized after each class.</li> <li>Stations and activities will be modified to allow safe distance between children.</li> <li>There will be no common chalk usage. Team athletes who choose to use chalk will keep chalk in their own person labeled container.</li> <li>All items will be kept in their personal bags and must remain in those bags throughout their time in the gym. These bags will go home with them each day.</li> <li>No athletes will be able to go to the restroom or locker without permission.</li> </ul>
After Class	<ul> <li>All Athletes will exit at the rear of the building and will be in a holding area outside where parents/guardians will pick them up and then proceed to exit out the back gate. Inclement weather athletes remain inside and as cars pull up that athlete is released.</li> <li>Exiting will be monitored by a staff member.</li> <li>Staff will begin disinfecting all areas to be ready for the next group of students.</li> </ul>